

CENTRAL MAINE POWER COMPANY  
 AVANGRID, INC (PARENT COMPANY)  
 c/o AVENGRID MANAGEMENT CO - LOCAL TAXE  
 ONE CITY CENTER, 5TH FLR  
 PORTLAND ME 04101

Property Data			Assessment Record				
Neighborhood <b>1 WINNEGANCE</b>			Year	Land	Buildings	Exempt	Total
Tree Growth Year <b>0</b>			2021	4,128,900	0	0	4,128,900
Farm Land (Year) <b>0</b>							
Open Space (Year) <b>0</b>							
Zone/Land Use <b>11 RES USE</b>							
Secondary Zone							
Topography <b>2 Rolling</b>							
1.Level 4.Below Rd 7.Steep 2.Rolling 5.Marsh/Bog 8. 3.Above Rd 6.Ledge 9.							
Utilities <b>9 None</b>							
1.SEPTIC 4.DUG 7.WAT CO 2.HOLD TK 5.PT 8.OTHER 3.DRILLED 6.SPRING 9.None							
Street <b>1 Paved</b>							
1.Paved 4.SUB 7.ISLAND 2.GRAVEL 5.R/W 8. 3.DIRT 6.WATER 9.None							
Schedule Date Current Use <b>0</b>							
Conservation E <b>0</b>							

Inspection Witnessed By:

No./Date	Description	Date Insp.
X		

Notes:

Sale Data		
Sale Date		
Price		
Sale Type		
1.Land	4.L & MH	7.Co-OP
2.L & B	5.MoHo	8.Split
3.Building	6.Condo	9.Merge
Financing		
1.Convention	4.Seller	7.Bond
2.FHA/VA/MSH	5.Private	8.OTHER
3.Assumed	6.Cash	9.Unknown
Validity		
1.Valid	4.Split/Merg	7.Exempt
2.Related	5.Benefi Int	8.Changed
3.Distress	6.Partial In	9.Other
Verified		
1.Buyer	4.Agent	7.Family
2.Seller	5.Pub Rec	8.Other
3.Lender	6.MLS	9.CONFID

Land Data						
Front Foot	Type	Effective		Influence		Influence Codes
		Frontage	Depth	Factor	Code	
11.Delta Triangle				%		1.UNIMPROVED
12.Nabla Traingle				%		2.WATER FR ACCES
13.Rear Land				%		3.TOPOGRAPHY
14.Miscellaneous				%		4.SIZE / SHAPE
15.Regular Lot				%		5.ACCESS
				%		6.DEED RESTRICTI
				%		7.CURRENT USE
				%		8.ECONOMIC DEPRE
				%		9.OTHER
Square Foot		Square Feet				Acres
16.Secondary Lot				%		30.REAR 1 (1-10)
17.Excess Land				%		31.REAR 2 (11-20)
18.				%		32.REAR 3 (21+)
19.Condominium				%		33.HORTICULTURE
20.MISCELLANEOUS				%		34.PASTURE
				%		35.TILLABLE
Fract. Acre		Acreage/Sites				36.RIGHT OF WAY
21.HOMESITE				%		37.Softwood (TG)
22.BASELOT				%		38.Mixed Wood (TG)
23.ISLAND				%		39.Hardwood (TG)
				%		40.WASTE / MARSH
24.OCEAN				%		41.GRAVEL PIT
25.RIVER/BAY				%		42.MOBILE HOME SI
26.COVE				%		43.CONDO SITE
27.WATER ACCESS				%		44.2ND BLDG SITE
28.POND STREAM				%		45.CAMP SITE
29.BEACH FRONT				%		46.SITE IMPROVEME
<b>Total Acreage</b>				0.00		


**Phippsburg**

Map Lot 000-AERIAL

Account 252

Location VARIOUS

Card 1 Of 1 11/12/2021

Building Style			SF Bsmt Living			Layout								
1.CONV	5.GAMB/GAR	9.OPEN STU	Fin Bsmt Grade			1.Typical	4.	7.						
2.RANCH/RR	6.SPLIT/TR	10.DBL WID	SECONDARY HEAT			2.Inadeq	5.	8.						
3.COL	7.CONTEM	11.INN	Heat Type <b>100%</b>			3.	6.	9.						
4.CAPE/SAL	8.LOG WALL	12.CONDO	1.HWBB	5.DIRECT V	9.NONE	Attic								
Dwelling Units			2.RAD	6.ELECT	10.	1.1/4 Fin	4.Full Fin	7.						
Other Units			3.HEAT PUM	7.FORCED A	11.	2.1/2 Fin	5.Flr/Stai	8.						
Stories			4.SOLAR	8.GRAV/STO	12.	3.3/4 Fin	6.	9.None						
1.1	4.1.5	7.	Cool Type <b>0%</b>			Insulation								
2.2	5.1.75	8.	1.CENTRAL	4.	7.	1.Full	4.Minimal	7.						
3.3	6.2.5	9.	2.GEO	5.	8.	2.Heavy	5.PART	8.						
Exterior Walls			3.Pump	6.	9.None	3.Capped	6.	9.None						
1.WOOD OR	5.LOG SIDI	9.OTHER	Kitchen Style			Unfinished %								
2.VIN / AL	6.BRICK	10.	1.GOOD	4.Obsolete	7.	Grade & Factor								
3.COMP	7.STONE	11.	2.TYPICAL	5.	8.	1.E Grade	4.B Grade	7.AAA GRAD						
4.ASB	8.CONC	12.	3.OLD TYPE	6.	9.None	2.D Grade	5.A Grade	8.						
Roof Surface			Bath(s) Style			3.C Grade	6.AA GRADE	9.Same						
1.Asphalt	4.Composit	7.MET RS	1.GOOD	4.Obsolete	7.	SQFT (Footprint)								
2.Slate	5.Wood	8.	2.TYPICAL	5.	8.	Condition								
3.METI LC	6.Other	9.	3.Old Type	6.	9.None	1.Poor	4.Avg	7.V G						
SF Masonry Trim			# Rooms			2.Fair	5.Avg+	8.Exc						
OPEN-3-CUSTOM			# Bedrooms			3.Avg-	6.Good	9.Same						
OPEN-4-CUSTOM			# Full Baths			Phys. % Good								
Year Built			# Half Baths			Funct. % Good								
Year Remodeled			# Addn Fixtures			Functional Code								
Foundation			# Fireplaces			1.INC	4.DAMAGE	7.OTHER						
1.Concrete	4.Wood	7.							2.OVERIMP	5.SMALL	8.HOLD TAN			
2.C Block	5.Slab	8.							Econ. % Good			3.DEF MAIN	6.CDU	9.None
3.Br/Stone	6.Piers	9.							Economic Code			1.LOCATION 4.WATER AC 7.		
Basement									1.1/4 Bsmt			2.ENCROACH 5.OTHER 8.		
1.1/2 Bsmt									3.3/4 Bsmt			3.GEN ONLY 6.INCOMPLETE 9.NONE		
Bsmt Gar # Cars									Wet Basement			Entrance Code <b>0</b>		
1.Dry	4.	7.							1.INSPECT			4.VACANT 7.		
2.Damp	5.	8.							2.REFUSED			5.EXT VIEW 8.		
3.Wet	6.	9.							3.INFO ONL			6.NOT HOME 9.		
Date Inspected									Information Code <b>0</b>			1.Owner 4.Agent 7.		
						2.Relative 5.Estimate 8.								
						3.Tenant 6.Other 9.								

Additions, Outbuildings & Improvements								1.ONE STORY FRAM
Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value	2.TWO STORY FRAM
					%	%		3.THREE STORY FR
					%	%		4.1 & 1/2 STORY
					%	%		5.1 & 3/4 STORY
					%	%		6.2 & 1/2 STORY
					%	%		21.Open Frame Por
					%	%		22.Encl Frame Por
					%	%		23.Frame Garage
					%	%		24.Frame Shed
					%	%		25.Frame Bay Wind
					%	%		26.1SFr Overhang
					%	%		27.Unfin Basement
					%	%		28.Unfinished Att
					%	%		29.Finished Attic

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			Property Data			Assessment Record						
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			Tree Growth Year	0		2021	69,900	0	0	69,900		
			Farm Land (Year)	0								
			Open Space(Year)	0								
			Zone/Land Use	11 RES USE								
			Secondary Zone									
			Topography									
			1.Level	4.Below Rd	7.Steep							
			2.Rolling	5.Marsh/Bog	8.							
			3.Above Rd	6.Ledge	9.							
			Utilities									
			1.SEPTIC	4.DUG	7.WAT CO							
			2.HOLD TK	5.PT	8.OTHER							
			3.DRILLED	6.SPRING	9.None							
			Street									
			1.Paved	4.SUB	7.ISLAND							
			2.GRAVEL	5.R/W	8.							
			3.DIRT	6.WATER	9.None							
			Schedule Date Current Use	0								
			Conservation E	0								
			<b>Sale Data</b>									
			Sale Date									
			Price									
			Sale Type									
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			2.L & B	5.MoHo	8.Split							
			3.Building	6.Condo	9.Merge							
			Financing									
			1.Convention	4.Seller	7.Bond							
			2.FHA/VA/MSH	5.Private	8.OTHER							
			3.Assumed	6.Cash	9.Unknown							
			Validity									
			1.Valid	4.Split/Merg	7.Exempt							
			2.Related	5.Benefi Int	8.Changed							
			3.Distress	6.Partial In	9.Other							
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			1.Buyer	4.Agent	7.Family							
			2.Seller	5.Pub Rec	8.Other							
			3.Lender	6.MLS	9.CONFID							
						<b>Land Data</b>						
						<b>Front Foot</b>	<b>Type</b>	<b>Effective</b>		<b>Influence</b>		<b>Influence Codes</b>
								<b>Frontage</b>	<b>Depth</b>	<b>Factor</b>	<b>Code</b>	
						11.Delta Triangle				%		1.UNIMPROVED
						12.Nabla Traingle				%		2.WATER FR ACCES
						13.Rear Land				%		3.TOPOGRAPHY
						14.Miscellaneous				%		4.SIZE / SHAPE
						15.Regular Lot				%		5.ACCESS
										%		6.DEED RESTRICTI
										%		7.CURRENT USE
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										%		9.OTHER
						<b>Square Foot</b>		<b>Square Feet</b>				<b>Acres</b>
						16.Secondary Lot				%		30.REAR 1 (1-10)
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						<b>Fract. Acre</b>		<b>Acreege/Sites</b>				36.RIGHT OF WAY
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						22.BASELOT				%		38.Mixed Wood (TG)
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						<b>Acres</b>				%		40.WASTE / MARSH
						24.OCEAN				%		41.GRAVEL PIT
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						29.BEACH FRONT				%		46.SITE IMPROVEME
						<b>Total Acreege</b>		0.00				

Inspection Witnessed By:

X	Date	Description	Date Insp.

Notes:

**Phippsburg**

Map Lot 000-UNDERGROUND


Account 2501

Location VARIOUS

Card 1

Of 1

11/12/2021

Building Style	SF Bsmt Living	Layout
1.CONV 5.GAMB/GAR 9.OPEN STU	Fin Bsmt Grade	1.Typical 4. 7.
2.RANCH/RR 6.SPLIT/TR 10.DBL WID	SECONDARY HEAT	2.Inadeq 5. 8.
3.COL 7.CONTEM 11.INN	Heat Type <b>100%</b>	3. 6. 9.
4.CAPE/SAL 8.LOG WALL 12.CONDO	1.HWBB 5.DIRECT V 9.NONE	Attic
Dwelling Units	2.RAD 6.ELECT 10.	1.1/4 Fin 4.Full Fin 7.
Other Units	3.HEAT PUM 7.FORCED A 11.	2.1/2 Fin 5.Flr/Stai 8.
Stories	4.SOLAR 8.GRAV/STO 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>0%</b>	Insulation
2.2 5.1.75 8.	1.CENTRAL 4. 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.GEO 5. 8.	2.Heavy 5.PART 8.
Exterior Walls	3.Pump 6. 9.None	3.Capped 6. 9.None
1.WOOD OR 5.LOG SIDI 9.OTHER	Kitchen Style	Unfinished %
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2.C Block 5.Slab 8.		3.DEF MAIN 6.CDU 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good
Basement		Economic Code
1.1/4 Bsmt 4.Full Bsm 7.		1.LOCATION 4.WATER AC 7.
2.1/2 Bsmt 5.Crawl 8.		2.ENCROACH 5.OTHER 8.
3.3/4 Bsmt 6. 9.None		3.GEN ONLY 6.INCOMPLETE 9.NONE
Bsmt Gar # Cars		Entrance Code <b>0</b>
Wet Basement		1.INSPECT 4.VACANT 7.
1.Dry 4. 7.		2.REFUSED 5.EXT VIEW 8.
2.Damp 5. 8.	3.INFO ONL 6.NOT HOME 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
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